

Topics in Data Visualization

ggplot2

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The ggplot2 grammar

The components of a plot are:

- a default dataset and default set of mappings for variables to aesthetics
- one or more layers each with
 - a geometric object
 - a statistical transformation
 - a position adjustment
 - a dataset
 - a set of aesthetic mappings
- one scale for each aesthetic mapping
- a coordinate system
- a facet specification

ggplot2 is a domain specific language

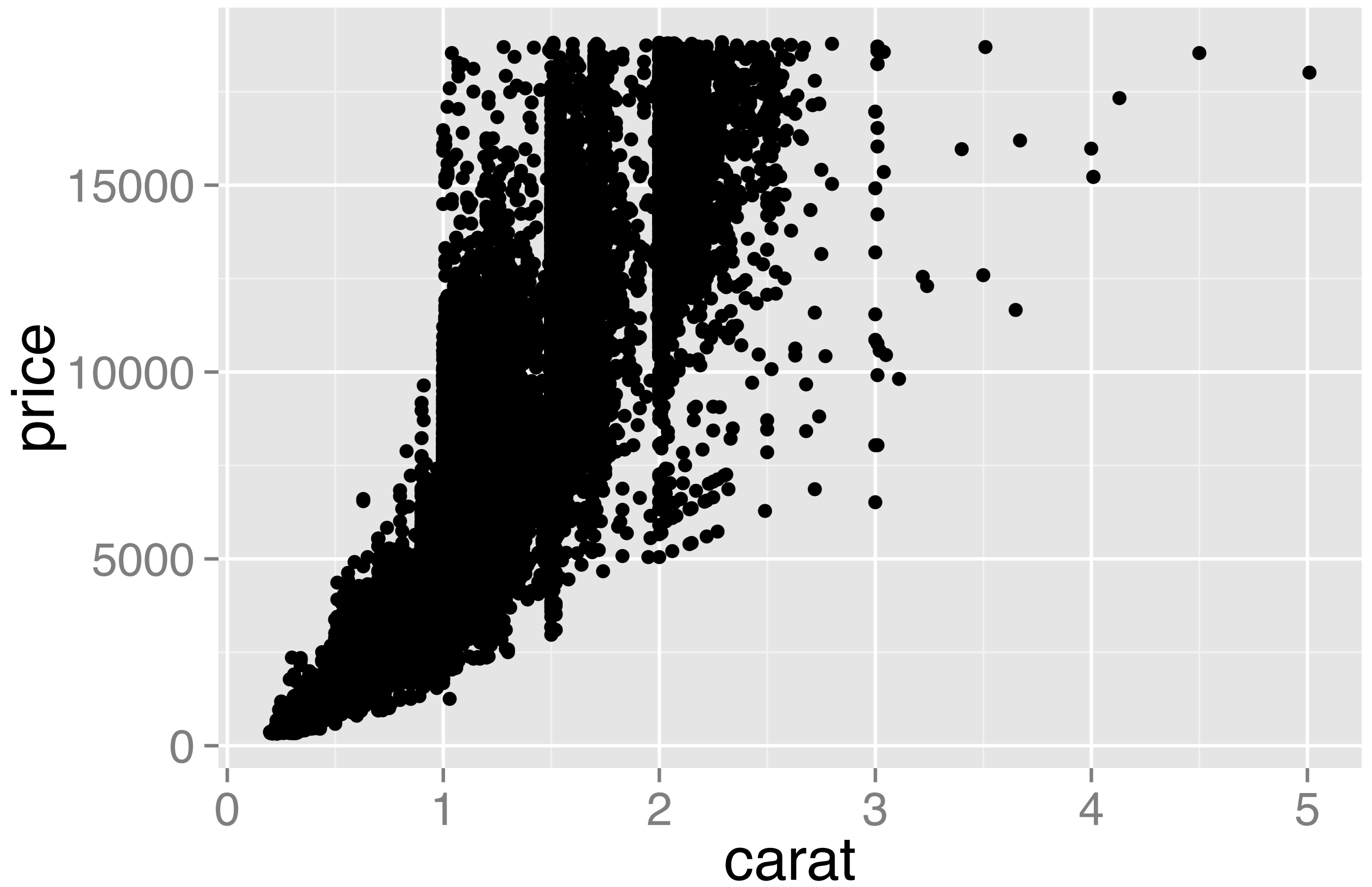
A language specifically built for specifying graphics.

ggplot2 is an R package - it's written in R
but it doesn't necessarily behave like R.

Expects data in a data.frame (if not looks for a fortify
method for it)

Evaluates a lot of arguments relative to the data (**non-
standard evaluation**)

+ has a special meaning



```
ggplot() +  
  layer(  
    data = diamonds,  
    mapping = aes(x = carat, y = price),  
    geom = "point",  
    stat = "identity",  
    position = "identity" ) +  
  scale_y_continuous() +  
  scale_x_continuous() +  
  coord_cartesian()
```

Intelligent defaults save typing...

```
ggplot() +  
  layer(  
    data = diamonds,  
    mapping = aes(x = carat, y = price),  
    geom = "point")
```

Each geom has a default statistic and position,
scales are automatically generated for each aesthetic,
cartesian coordinates are default.

```
ggplot(data = diamonds,  
       mapping = aes(x = carat, y = price)) +  
geom_point()
```

use the shortcut `geom_xxx` instead of `layer(geom = "xxx",...)`

define default data and mapping in `ggplot`, so don't have to specify it in `layer`

```
ggplot(diamonds, aes(carat, price)) +  
geom_point()
```

use positional argument matching

learning ggplot2 involves...

becoming familiar with:

- the geometric objects available

- their aesthetics

- their defaults statistics and positioning

- ways to change and adjust scales

- the coordinate systems available

- the theming system

using ggplot2 to make good plots involves...

- getting comfortable moving between ideas in your head to ggplot2 specifications

- identifying when the data is not in the right form for the plot you want

- getting exposure to different ways to display data

- critically evaluating the plots you make

becoming familiar with:

- the geometric objects available

- their aesthetics

- their defaults statistics and positioning

<http://docs.ggplot2.org/>

+ lots of playing around

Where the Heat and the Thunder Hit Their Shots

The shooting patterns for the players on the Miami Heat and the Oklahoma City Thunder reveal where they are most dangerous on the court. Below, compare each player's strengths using court maps and analysis by Kirk Goldsberry, a geography professor at Michigan State. [Related Article »](#)

All Shots

3-Pointers

Midrange

Close Range

Number of attempts

Low High

Points per region

Low High

Miami Heat

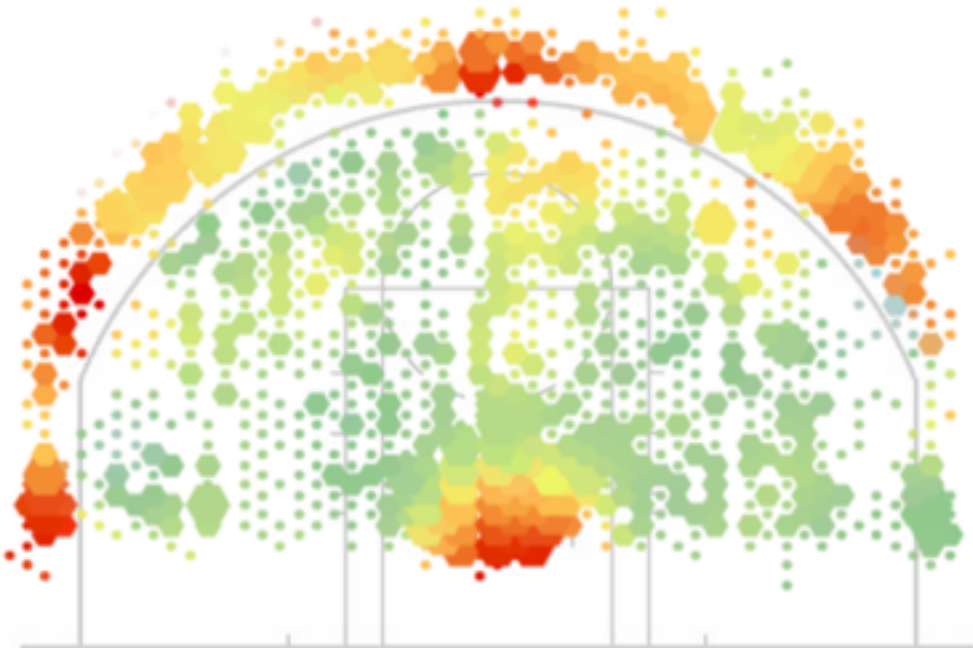
TOTAL SHOTS 5,209 | POINTS PER SHOT 1.01 | F.G. PERCENT 47%

Oklahoma City Thunder

TOTAL SHOTS 5,228 | POINTS PER SHOT 1.03 | F.G. PERCENT 47.1%



The Heat rely on player positioning to create isolation plays for LeBron James and Dwyane Wade, often on the left side. The Heat take many fewer 3-point shots than the Thunder.



The Thunder are effective from almost any area on the court and shoot many more 3-point shots than the league average. Kevin Durant and James Harden are potent from the top of the arc.

Can we replicate this?

<http://www.nytimes.com/interactive/2012/06/11/sports/basketball/nba-shot-analysis.html>

Distance from end line	Distance from LHS	Number of shots	Average number of points	Team
0.25	0.25	5	1.2	Miami Heat
0.25	0.50	10	2.1	Miami Heat
0.25	0.75	5	0.8	Miami Heat
0.25	1.00	3	0.1	Miami Heat

shots_sum = All LA Lakers shots 2009/10

> head(shots_sum)

	x	y	num_shots	num_made	prop_made	avg_points	total_points
1	0	4	2	1	0.5	1.5	3
2	0	5	3	0	0.0	0.0	0
3	0	6	1	0	0.0	0.0	0
4	0	7	1	0	0.0	0.0	0
5	0	9	2	0	0.0	0.0	0
6	0	10	1	0	0.0	0.0	0

